

# Boardmaker Plus! Interactive Book Tutorial

In Boardmaker Plus! there are many template options for creating an interactive book. Using our Boardmaker skills, we are going to create an interactive book “My Favorite Things”.

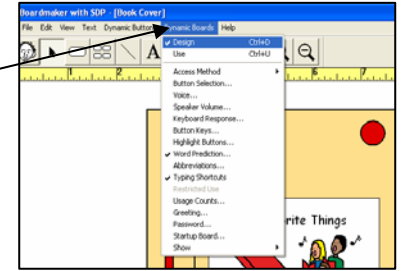
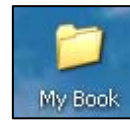
## Design Mode vs. Use Mode

In **Design Mode (CTRL +D)** you can see the tool bars to the left and above the book. This is where you design the activity with words and symbols.

In **Use Mode (CTRL + U)** the activity takes up the screen. This is where you can test the activity and where the user will access the activity.

These modes can also be changed under “Dynamic Boards”.

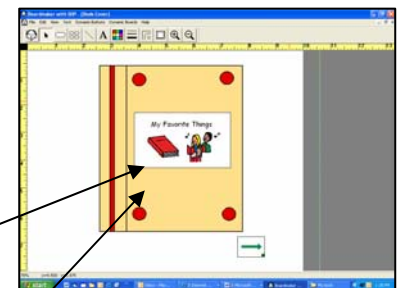
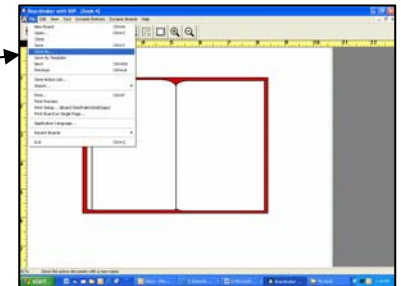
Before you start, make a new folder on your desktop titled “**My Book**”. We will save our pages in this folder for easy access.



To make a new folder, right-click on your desktop. Select **New>Folder**. Name the folder “**My Book**”.

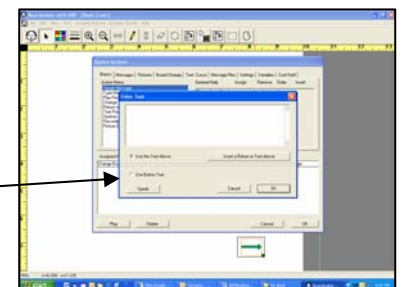
## 1. Prepare Templates

- a. Open Boardmaker
- b. Click on Open a Template, select **BM Plus Templates>Plus Activities>book template folder**
- c. Select “**book 4**”.
  1. Go to **File>Save As**
  2. Navigate to the **My Book** folder on desktop
  3. Title it “**Page 1**”.
  4. Repeat steps 1 & 2 for pages 2 through 5.
- d. Select File>Open> Open a Template, select **BM Plus Templates>Activities>book template folder**.
  1. Select “**book cover 1**”.
  2. Go to **File>Save As**
  3. Navigate to the **My Book** folder on desktop
  4. Title it “**Book Cover**”. Click **Save**.



## 2. Cover

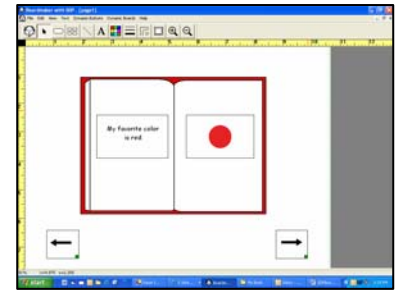
- a. “**Book Cover**” should be open.
- b. Draw a **cell** on the cover.
- c. Use **Text Tool** to write the title of the book.
  1. Title the book “**My Favorite Things**”
- d. Use your Boardmaker skills to place a **symbol(s)** on the cover.
- e. To make the cover text speak → Double-click on the cell. Select “**Speak Message**” and click “**Use Button Text**”. Click **OK**.



- f. Delete the “**Main**” button. Double-click on the arrow button. Double-click on the assigned action that is already listed. Select “**Page 1**”. Click **OK** and **Save page.**

### 3. Page 1

- Go to **File>Open a Saved Board**. Navigate to the “**My Book**” folder on the desktop
- Open “**Page 1**”.
- Make a **cell** on the left \ page.
- Use **Text Tool** and type the following in the cell:  
“**My favorite color is (type your favorite color here).**”

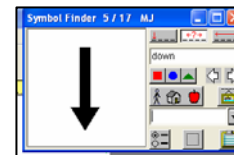


- Add speech.** Double-click on the text. Select “**Speak Message**” and click on “**Use Button Text**”. Click **OK**
- Create a **cell** and select an appropriate **symbol(s)** for the right side of the book.

### 4. Link Boards and Navigation

Each page of the book must be “linked” to the next page and back to the previous page.

- On **Page 1**, create **2 small cells** on the **bottom** of the page.
  - One will be linked to the previous page. The other will be linked to the next page. Select appropriate **arrow symbols** for these cells.  
*\*Hint: Find arrow symbol for “down” and rotate.*
- Double-click on the **next page (right) arrow**.
- When menu appears, select “**Change Board**”.
- When menu appears, select “**Page 2**”. Click **OK**.
- Repeat this process with the go back (left) arrow. This time select **Change Board>Book Cover** when menu appears. **Save page.**



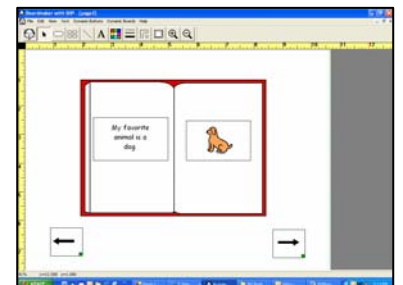
**Test it: CTRL-U** to enter **Use Mode**. Press next page arrow. Your book should turn to **Page 2**. Now press **CTRL-D** to return to **Design Mode**. Now you are ready to design **Page 2**.

### 5. Page 2

- On the left side of Page 2 create a **cell**.
- Use **Text Tool** and type the following: “**My favorite animal is \_\_\_\_\_**”
- Create a **cell** and place **symbol(s)** on the right page.

### Add Speech

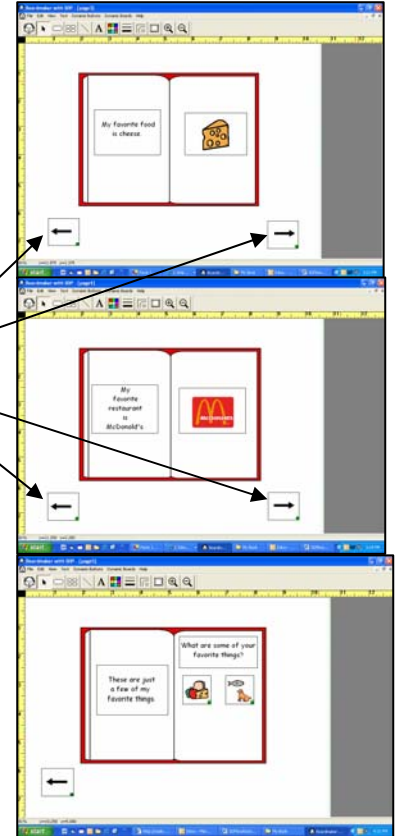
- Double-click on text button. Select “**Speak Message**” and click “**Use Button Text**”. Click **OK**.
- Double-click on symbol button. Select “**Speak Message**” and click “**Use Text Above.**” Type what you would like to say. Click **OK**.



Create your **next** and **previous** buttons on the **bottom** of the page. **Link** previous arrow to “**Page 1**”. **Link** next button to “**Page 3**”. To link, double-click on the **next page (right) arrow**. When menu appears, select “**Change Board**”. When menu appears, select “**Page 3**”. Click **OK**. Repeat steps for **previous page (left) arrow** and change board to “**Page 1**”. Refer back to Step 4. **Save page.**

### 6. Pages 3 & 4

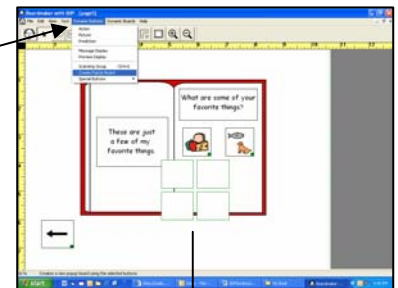
- Open **Page 3**. Follow directions in **Step 5** for pages 3 & 4.
- Decide for each if you want the pages to speak text, or if you want to type what you'd like to say.
- Below is the text for each page:  
**Page 3: “My favorite food is \_\_\_\_\_”**  
**Page 4: “My favorite restaurant is \_\_\_\_\_”**
- Add **symbols** to each page. Decide if you want symbols to speak.
- Don't forget to add **previous** and **next** page buttons. **Link** boards. **Save page.**



### 7. Page 5

- On the left side of the book create a cell and type: “**These are just a few of my favorite things.**”
- On the right side of the book create a **cell** at the **top** of the page and type: “**What are some of your favorite things?**”
- Underneath that place **two cells** about 1”x1”. One with a symbol for **food** and the other symbol for **animal**.

- We are now ready to create pop-up boards for the right side of the book. Use your **button tool** to create **four cells** underneath the food symbol. Make the cells about 1”x1”. When the **buttons are selected** go to **Dynamic Buttons>Create PopUp Board**. Name it “**popup food**” and **save** it to the “**My Book**” folder.



- Fill in the contents of each cell of the pop-up board. Double-click on each cell and select **Speak Message>Use Button Text AND Return to Last Board**. **Save board.**
- Return to page 5. Double click on the **food** cell. Go to **Board Change>Go to PopUp Board**. Select “**popup food**”. Click **OK**.
- Create a **popup board** and repeat the steps for the **animal** cell. **Save board** in “**My Book**” folder as “**popupanimal**”.
- Create **1 button** on bottom of **Page 5** and **link** back to **Page 4**. **Save page.**
- Test it! Press CTRL-U and read your interactive book!

