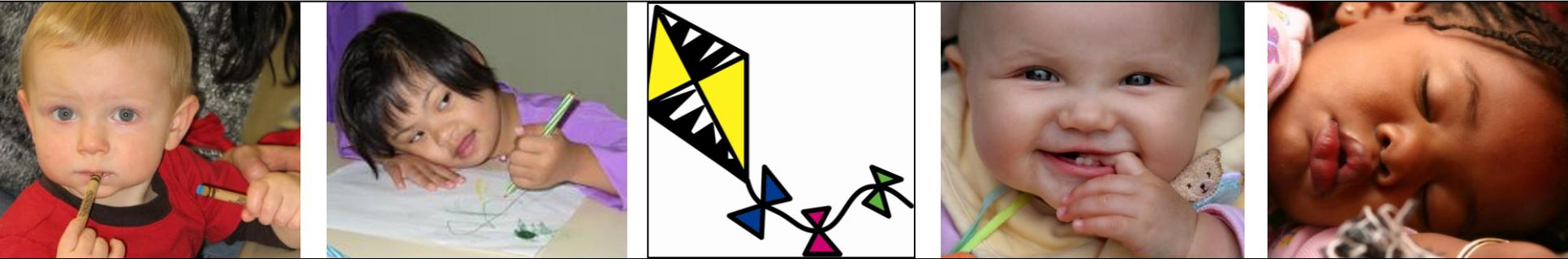


# Welcome to the Webinar

- Remember for sound use a phone and call in using Toll Free **1-877-568-4108**; Access Code **750-512-938** OR use VoIP (Headset or computer microphone and speakers)
- At the beginning of the webinar everyone will be placed on mute.
- For technical support call 952-838-9000 and let them know you need help with the KidSmart webinar
- The webinar will start promptly at 1:00 p.m. Central Time



Thursday June 6, 2013



# KidDesk & Early Learning Software Overview

1:00 – 2:30 p.m. Central Time

# KidSmart Team

---

- Heidi Kraemer
  - Senior Program Manager
  - IBM CCCA Manager
    - [hrkraem@us.ibm.com](mailto:hrkraem@us.ibm.com)



# KidSmart Team

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- Lisa Lonien
  - Administrator
  - IBM CCCA Manager
    - [lisal@us.ibm.com](mailto:lisal@us.ibm.com)



# KidSmart Tech Support Team

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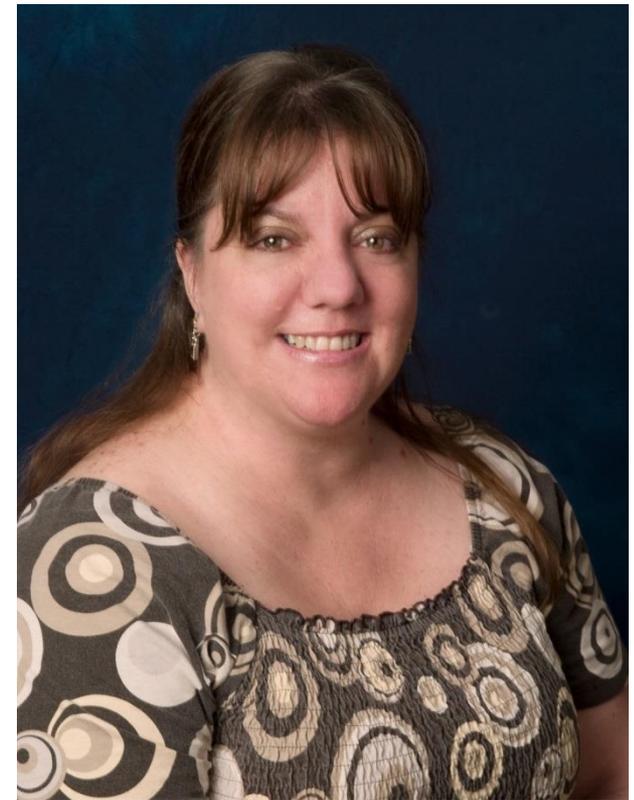
- Kasey Miklik
  - Assistive Technology Specialist, Simon Technology Center
  - 952-838-9000
  - [kasey.miklik@pacер.org](mailto:kasey.miklik@pacер.org)



# KidSmart Tech Support Team

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- Bridget Gilormini
  - Director, Simon Technology Center
  - 952-838-9000
  - [bridget.gilormini@pacer.org](mailto:bridget.gilormini@pacer.org)



# PACER Team

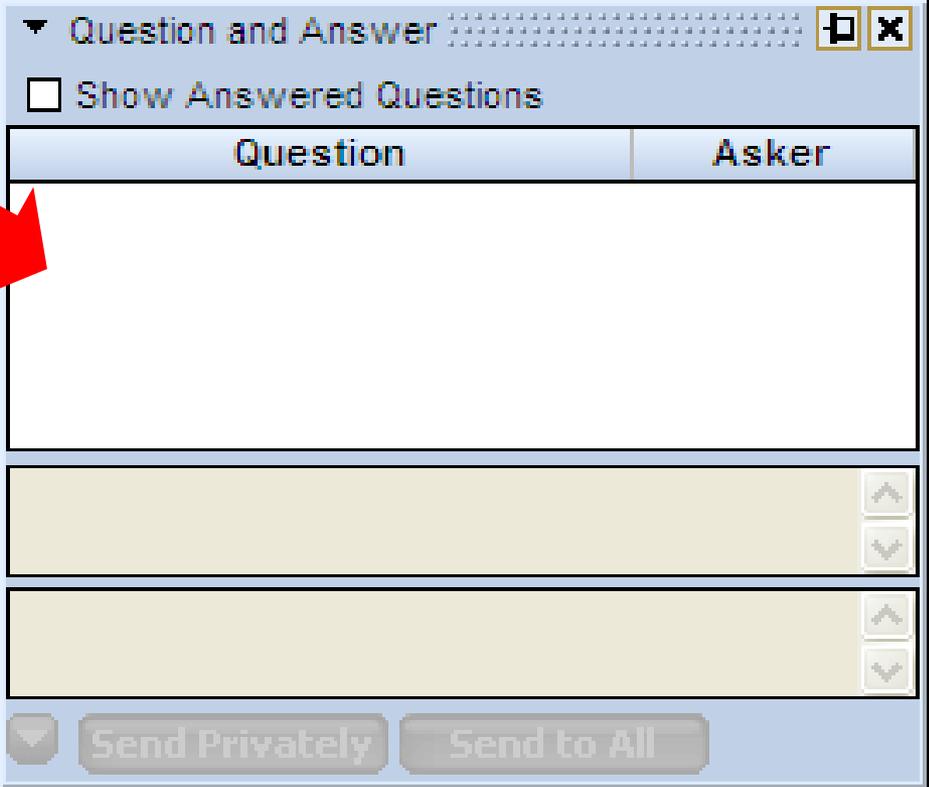
---

- John Newman
  - Assistive Technology Specialist
  - KidSmart Technical Support
  
- Jonathan Campbell
  - Assistive Technology Specialist
  - KidSmart Technical Support



# Question and Answer

1. Look on the right of your computer screen for the Go To Webinar tool bar (find Question and Answer)
2. Type your question in the white box
  - When text is entered, a “send” option will activate
  - Click send



Question and Answer

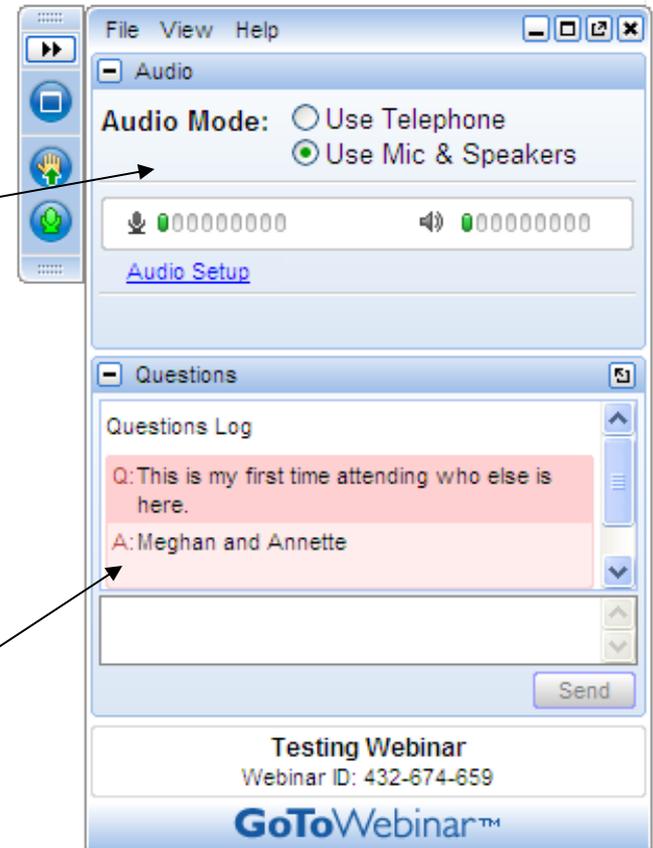
Show Answered Questions

Question	Asker

Send Privately Send to All

# Using GoToWebinar for Today's Meeting

- Click  for full screen mode.
- Check your audio mode.
- Raise your hand  to have the presenter answer your question.
- Click  to mute or click  un-mute your voice.
- Ask or respond to a question that's posted.



# Learning Objectives

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- Review set up of Young Explorer
- Overview of KidDesk
- Overview of each of the Early Learning Software Programs
- Resources
  - KidSmart Manual
  - KidSmart Early Learning
  - PACER KidSmart Web Resources

# Tips for Setting up the Young Explorer Computer

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- Need
  - Set up guide
  - Electronic screwdriver
- Assemble computer in classroom
- Check computer before putting in furniture
- Check proximity of monitor to plexiglass



# Tips for Setting up the Young Explorer Computer

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- Set volume on speakers before putting in case
- Can be easily moved around
- Once in place lock casters



# Tips for Setting up the Young Explorer Computer

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- Bench is built for two or more learners
- Built in storage



# Tips for Setting up the Young Explorer Computer

- Shipped with two standard keyboards
- Make sure you install the correct cover/bezel
- “standard keyboard learning tray”



# For Tech Support

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- Go to website and check FAQ
  - [www.pacer.org/stc/kidsmart](http://www.pacer.org/stc/kidsmart)
- Send email to
  - [ectech@pacer.org](mailto:ectech@pacer.org)
- Call
  - 952-838-9000



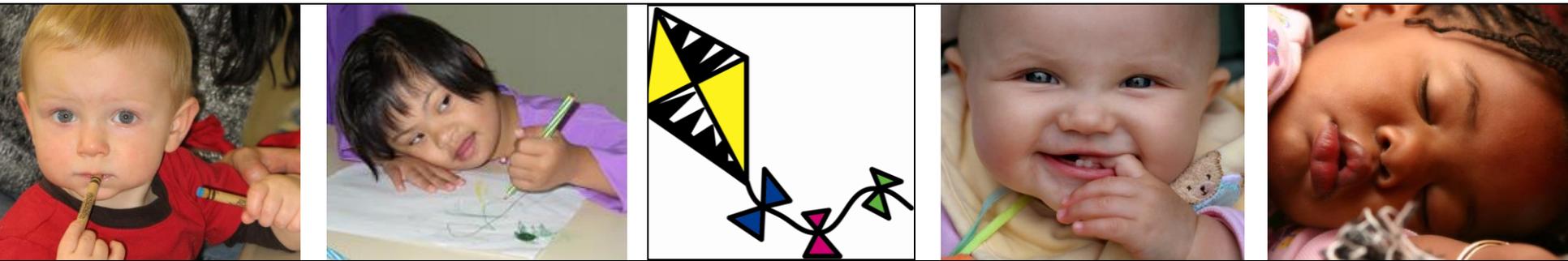
# Young Explorer Weights/Dimensions

Young Explorer Piece	Dimensions (approximately)	Weight
Young Explorer PC	21 ½"x13"x20"	28 lbs
19" Monitor	20 ½"x15"x7"	10 lbs
Young Explorer Desk	90"x43 ½"x25"	80 lbs
Miscellaneous Parts	19"x12"x6 ½"	10 lbs (1 unit)

# Questions?



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# YE Software Training

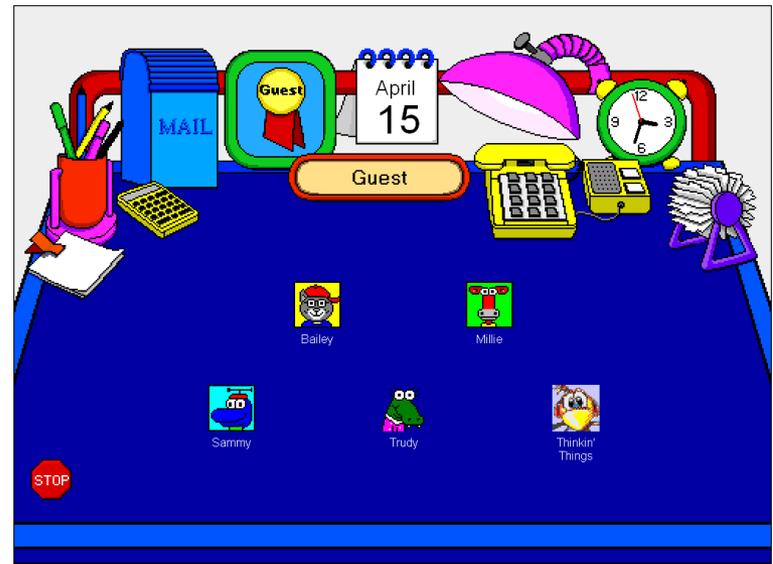
# Software Included

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- Software Manual - PDF
- KidDesk
- Early Learning Software Series
  - Bailey's Book House
  - Millie's Math House
  - Sammy's Science House
  - Trudy's Time & Place House
  - Thinkin' Things 1: Toony The Loon's Lagoon

# Kid Desk

- Friendly, independent interface for multiple users
- 11 functional desk accessories
- Protects data, files, and applications
- Children given simple desktop w/limited access



- Create custom computing environment

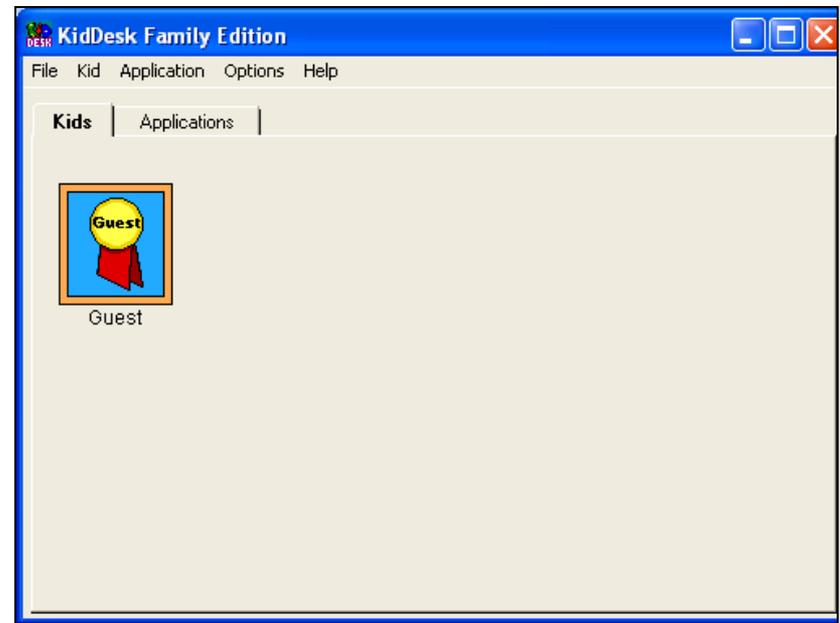
# KidDesk Accessories

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- Name Plate
- Picture Frame
- Lamp
- Pencils and Pens
- Clock
- Calendar
- Phone
- Answering Machine
- Mailbox
- Note Pad
- Address Card File

# Adult Section/Program Options

- To access from Kid Desk
  - CTRL + ALT + “A”
  - Add Other Users (No passwords!)
    - Customize icon w/imported photo
  - Add Applications/Limit Applications
  - Set Time Limit and Reminder
  - Allow Exit/Shutdown



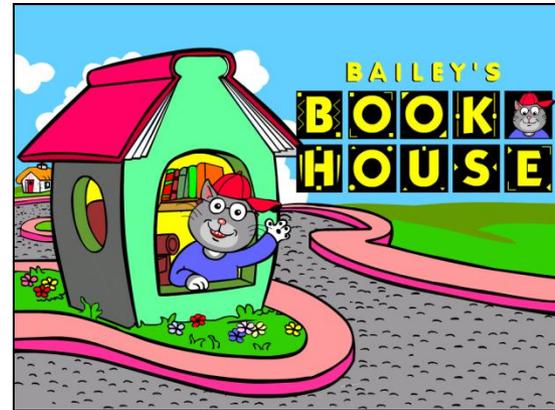
# Questions?



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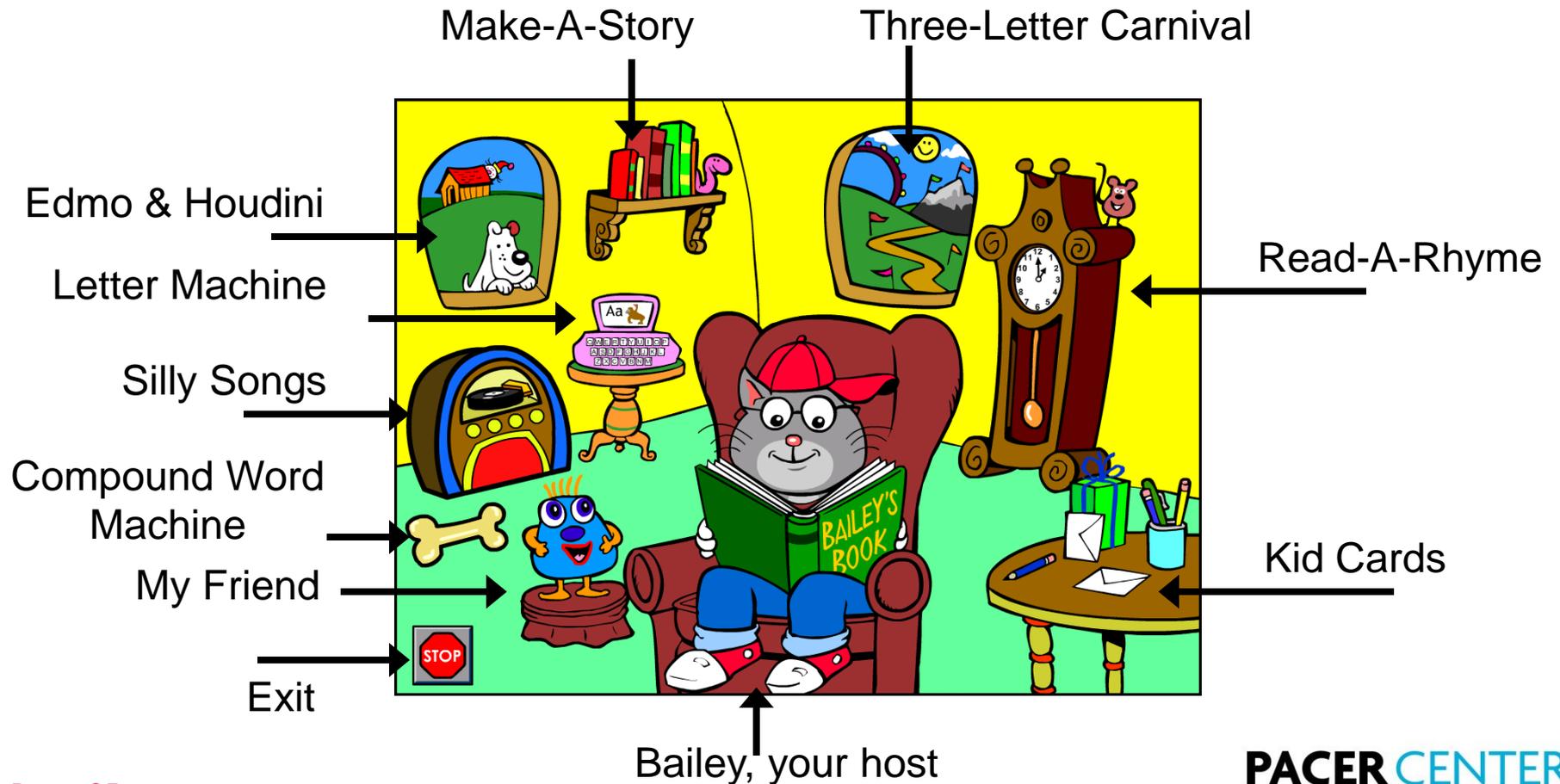
# Bailey's Book House

- 9 activities
- Skills reinforced:
  - Letter names and sounds
  - Rhyming words
  - Adjectives
  - Text relating to visual symbols
  - Positional words and more!

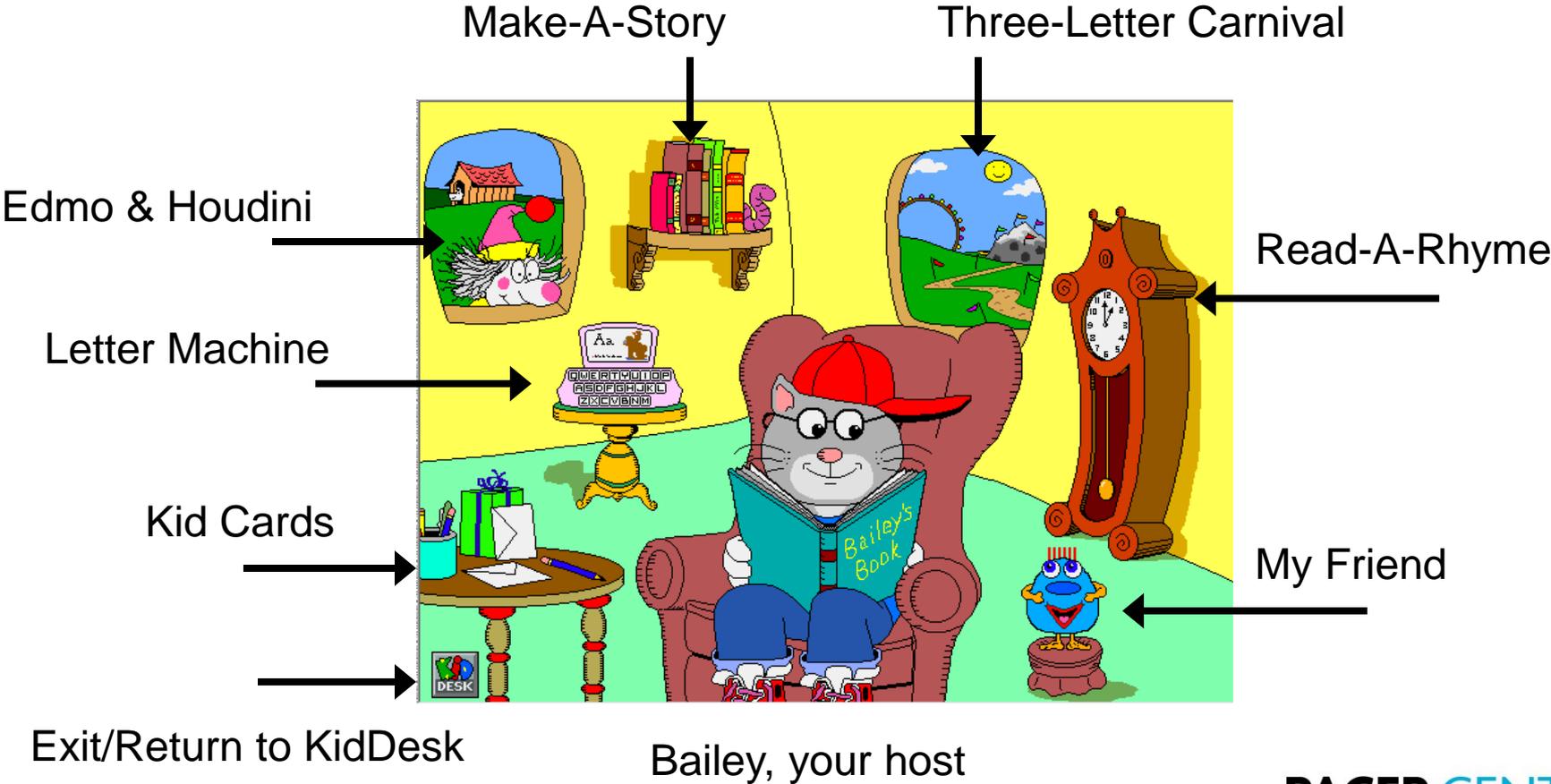


- Built-in scanning
- 7 activities have Explore and Question Modes

# Bailey's Book House - 1



# Bailey's Book House – 2



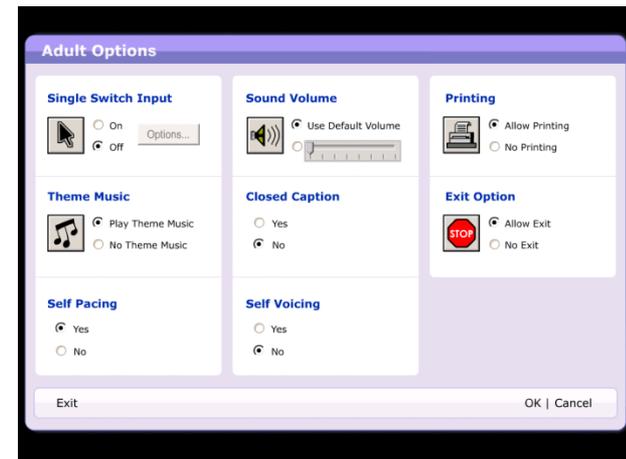
# Explore Mode & Question Mode

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- Access by selecting “picture frame” in each activity
- Explore & Discover Mode
  - Students learn by exploring and experimenting in the activity room
  - No right or wrong answers
- Question & Answer Mode
  - Character asks student a question and is looking for “right” answer
  - Character gently guides learner to the right answer

# Adult Section/Program Options - 1

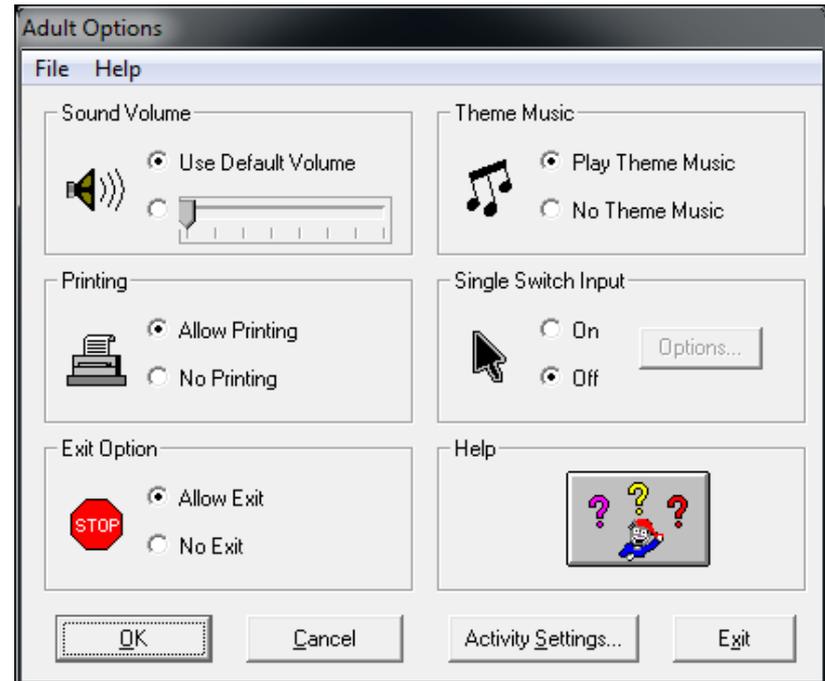
- To access within “House” programs
  - “O” key
  - Scanning, volume, closed captioning
  - Self-pacing: Allows student to interrupt music and audio by pressing “Enter” key
  - Self-Voicing: Allows user to tab over an active area and have action read aloud



- To access within “Thinkin’ Things”
  - “CTRL + ALT + A”
  - Track progress and grow slides

# Adult Section/Program Options - 2

- To access within “House” programs
  - “CTRL + ALT + A”
    - Volume
    - Printing
    - Exit
    - Theme Music
    - Single Switch Input
    - Activity Settings



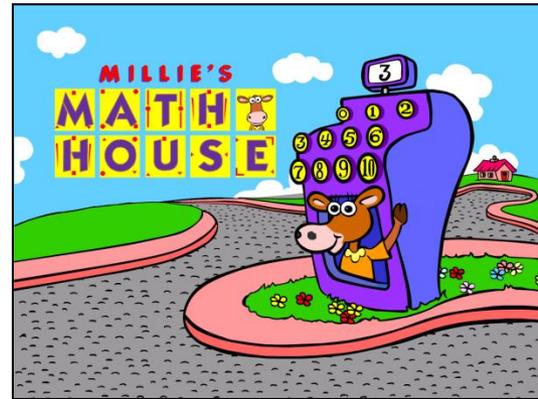
# Questions?



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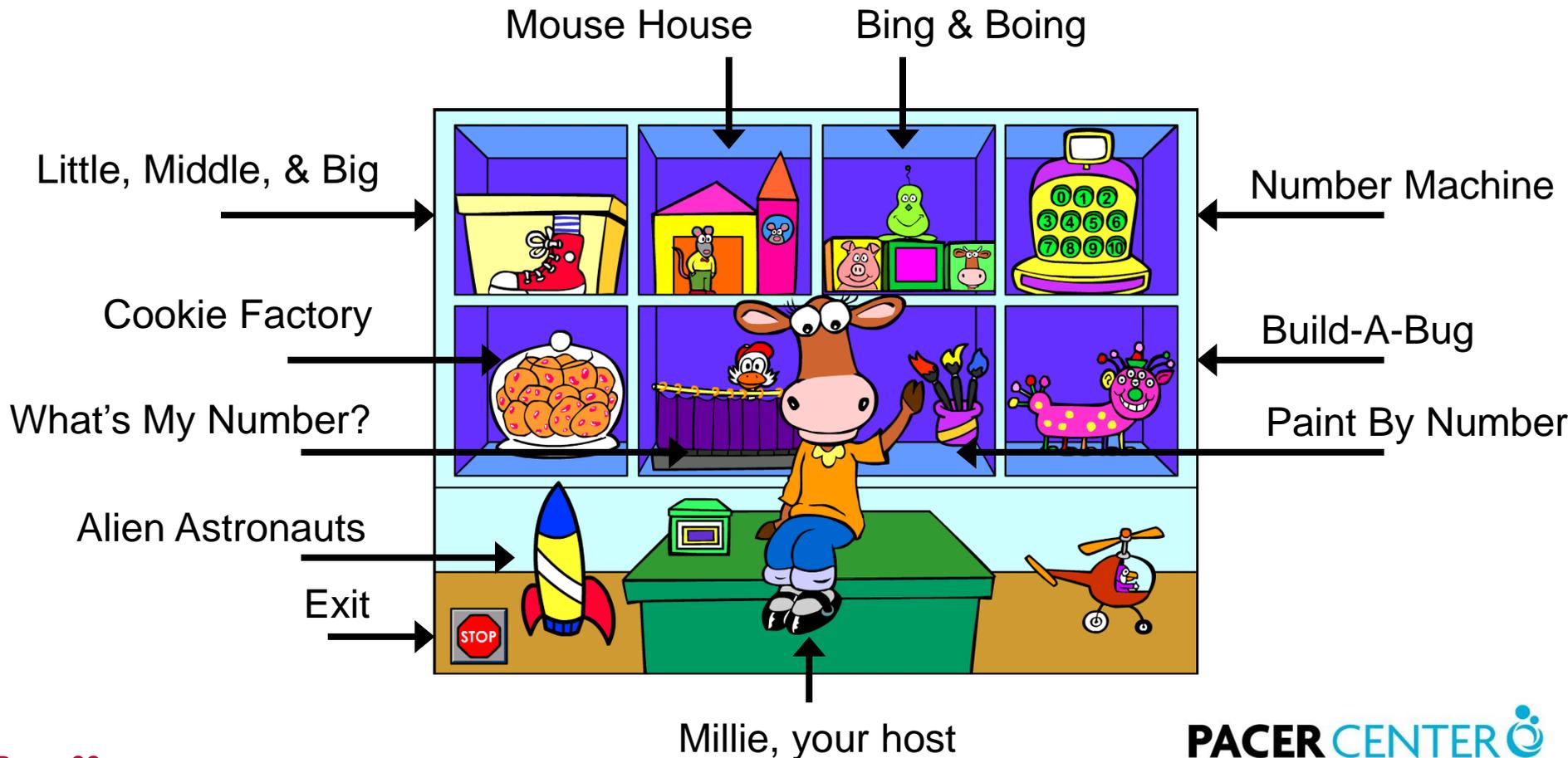
# Millie's Math House

- 9 activities
- Skills reinforced:
  - Numbers/counting
  - Addition/Subtraction
  - Patterns
  - Problem Solving
  - Geometric shapes
  - Size, and more!

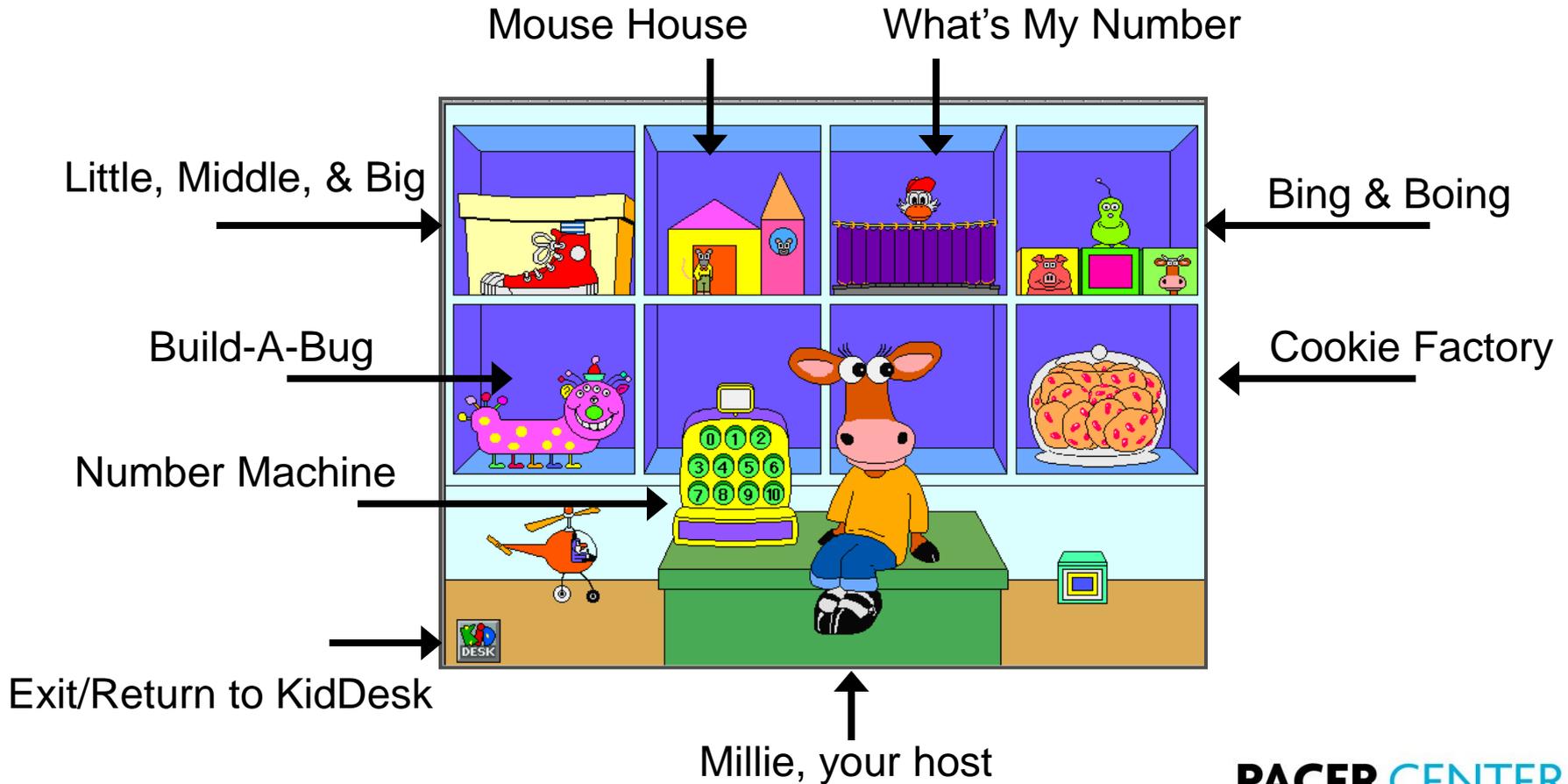


- Built-in scanning
- 7 activities have Explore and Question Modes

# Millie's Math House - 1



# Millie's Math House - 2



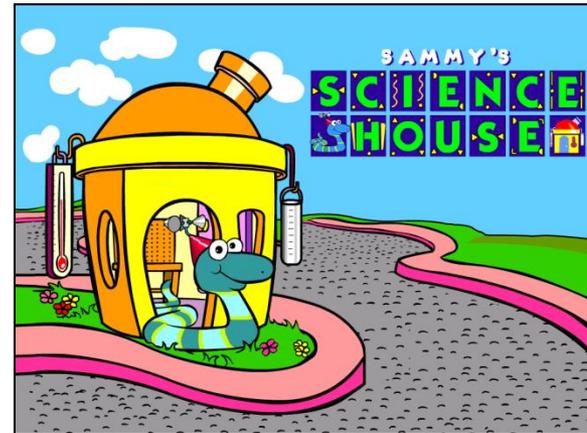
# Questions?



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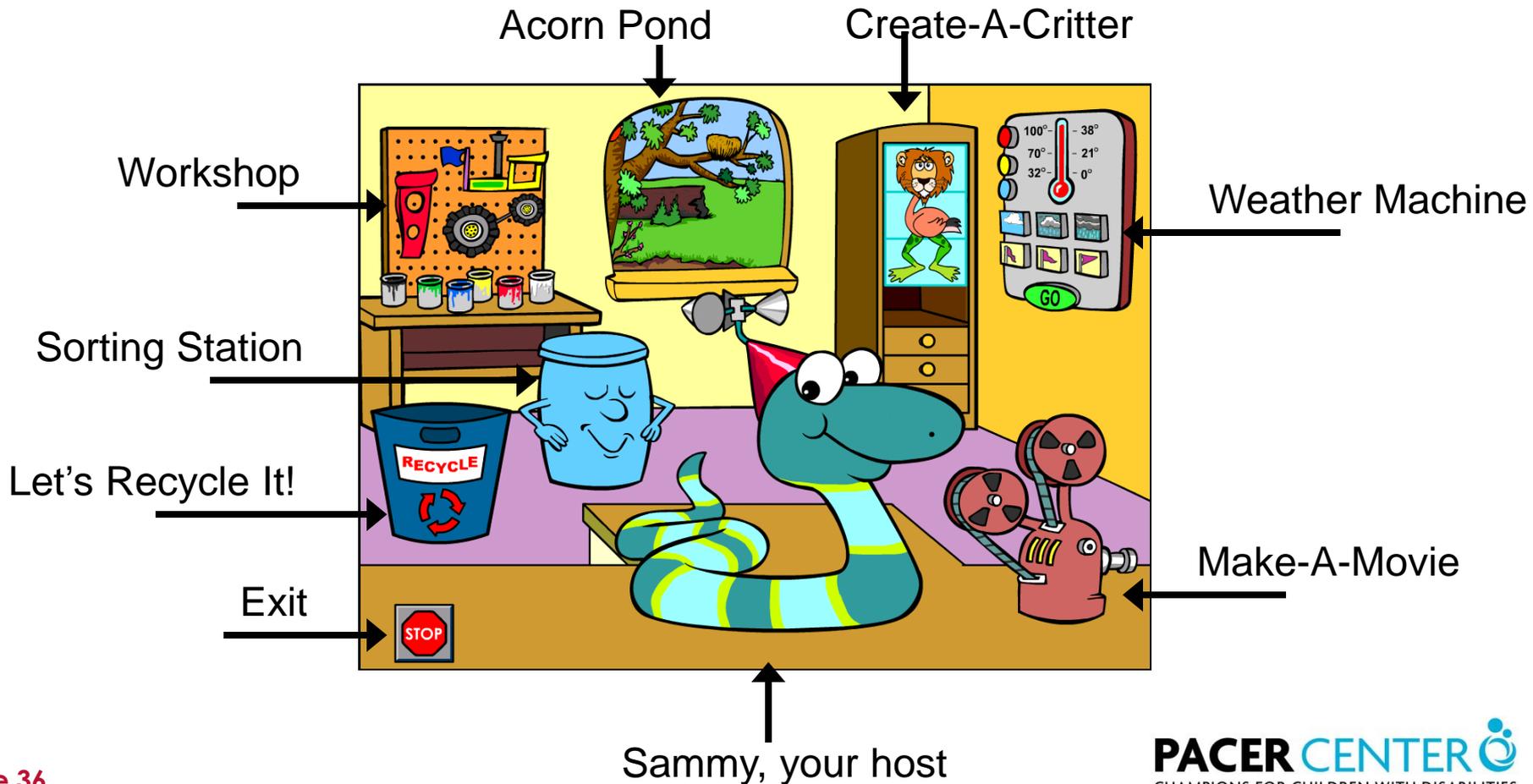
# Sammy's Science House

- 7 activities
- Skills reinforced:
  - Sorting
  - Sequencing
  - Observing
  - Predicting
  - Construction

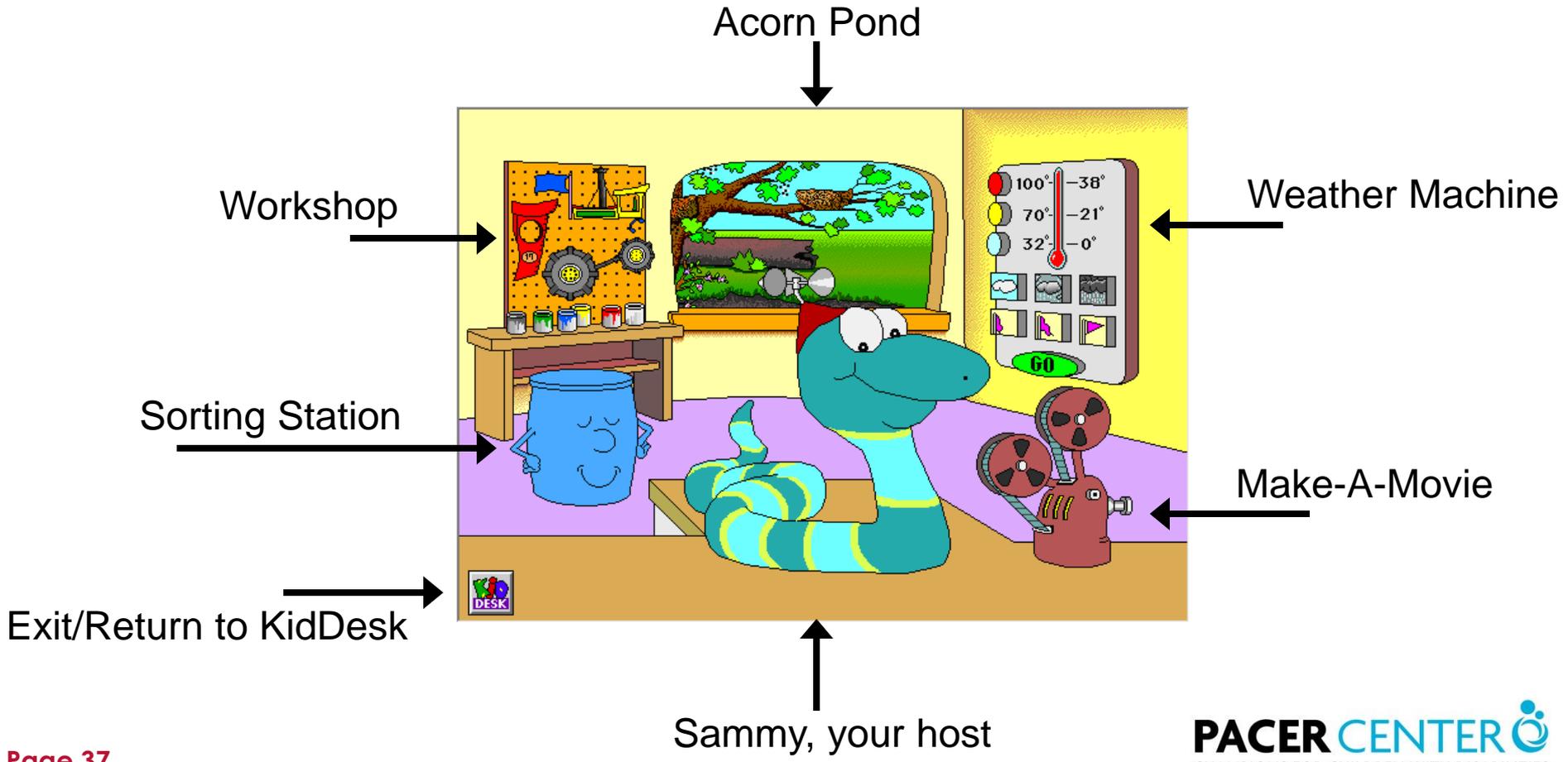


- Built-in Scanning
- 5 activities have Explore and Question Modes

# Sammy's Science House - 1



# Sammy's Science House - 2



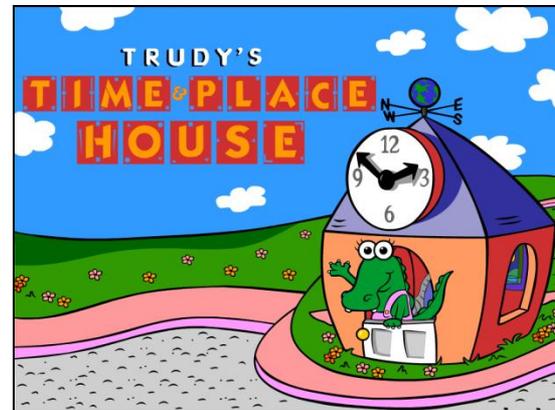
# Questions?



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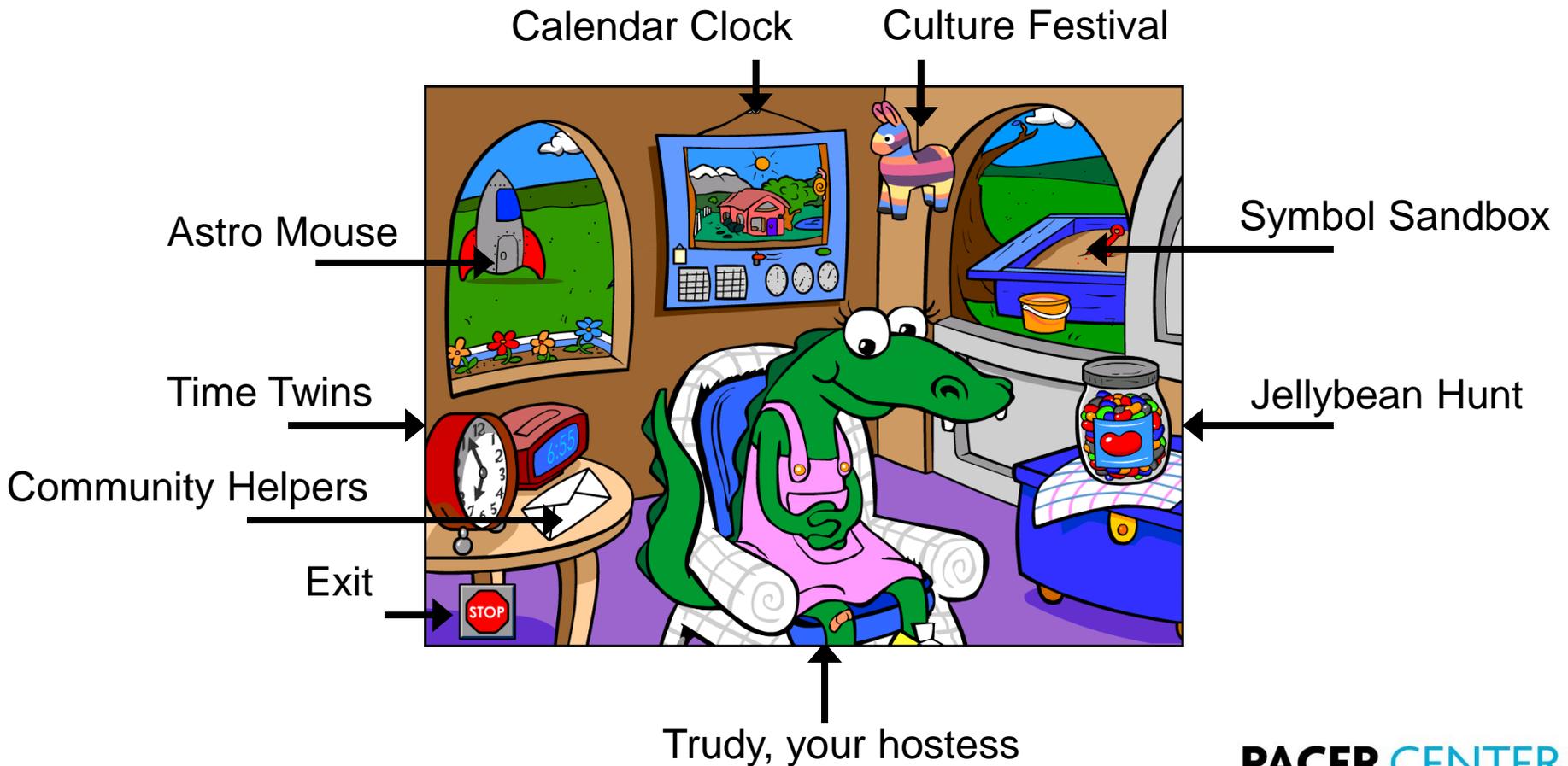
# Trudy's Time & Place House

- 7 activities
- Skills reinforced:
  - Telling time
  - Relationship between earth, globe, and world map
  - Names/location of continents, oceans, etc.
  - Mapping and direction skills



- Built-in Scanning
- 6 activities have Explore and Question Modes

# Trudy's Time & Place House - 1



# Trudy's Time & Place House - 2

Calendar Clock

Astro Mouse

Symbol Sandbox

Time Twins

Jellybean Hunt

Exit/Return to KidDesk



Trudy, your hostess

# Questions?



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# Thinkin' Things 1: Toony the Loon's Lagoon

---



- 6 activities
- Skills reinforced:
  - Memory
  - Critical thinking
  - Problem solving
  - Creativity
- Advanced activities
- Built-in scanning except for BLOX activities
- 3 activities have Explore and Question Modes

# Thinkin' Things 1: Toony the Loon's Lagoon



BLOX-Flying  
Spheres

BLOX-Flying Shapes

Feathered Friends

Fripple Guides

Toony Loon

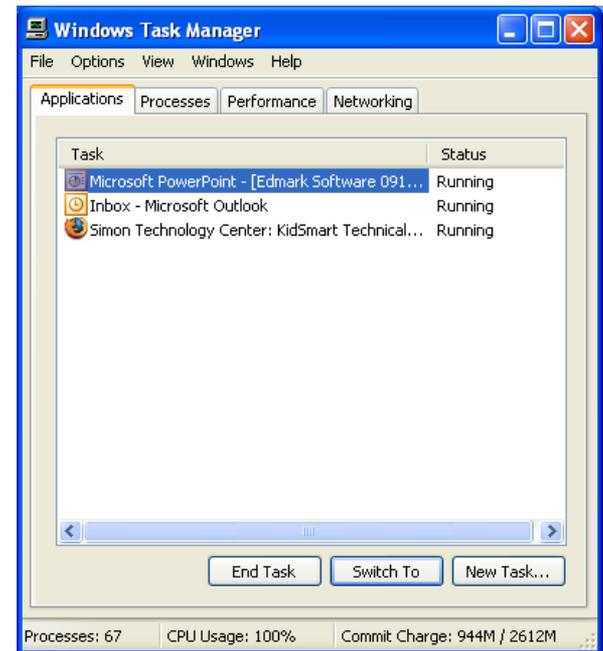
Oranga Banga

Exit

Guest

# Task Manager

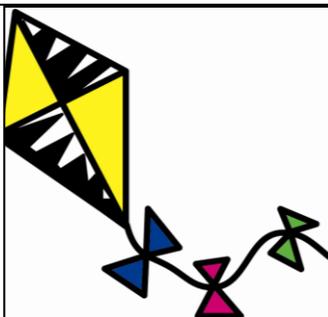
- Control + Alt + Delete
- Task Manager Tool Bar
- Quit Program



# Questions?



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# Resources

# Resources: Young Explorer Manual

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- Preloaded on computers
- Additional copy also available on software recovery CD
- Divided into sections
  - Individual software programs
  - KidDesk
  - Trouble Shooting Guide

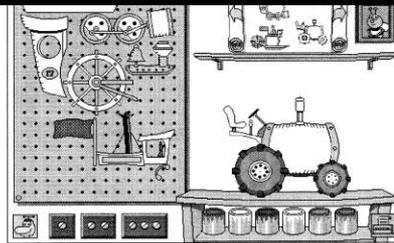
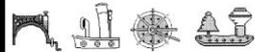
# Let's take a look

---

- Example - Sammy's Science House
  - Page 11
    - Workshop Overview
      - Workshop is the name of one of the seven activities in Sammy's Science House

# Workshop Overview

## Workshop Overview



Let's build in the Workshop! Students construct imaginative toys and machines using blueprints and parts from a pegboard. With the same parts, students can also create their own designs. In the Explore and Discover Mode, they can paint and print their designs. In the Question and Answer Mode, fun-filled animations illustrate what they have built.

### Learning Opportunities

- Discover that an object is made of parts
- Observe that parts of an object are smaller than the whole object
- Follow a pattern to construct an object
- Create unique objects from a set of parts
- Understand that some complete objects can perform functions the individual parts cannot
- Analyze, predict, and test which parts are needed to build a specified object

### Together Time Activities (page 14)

(To copy and send home)

- Twin Towers
- Nature Names

### Curriculum Connections (pages 37–43)

- It Moves! (Problem Solving)
- Living Alphabet (Language Arts)
- Kazoo Concert (Music)
- Sunshine Time (Mathematics)
- All Around the Neighborhood (Social Studies)
- Buzzy Bee's Bucket Magnifier (Science)

- Page 11
- Each activity within the five different software program contains an “Overview”

# How to use the Manual

---

- Each overview contains information about:
  - Learning Opportunities
  - Together Time Activities
  - Curriculum Connections

# Overview

---

- Learning Opportunities
  - Educational opportunities found within each software program
    - For example discover how objects are made up of parts
- Together Time Activities
  - Activities tied to the software that students take home
- Curriculum Connections
  - Ideas for expanding the concepts learned into classroom activities

# Learning Opportunities Matrix

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- In each section of software you will also find a feature match
- Allows you to easily and quickly identify matches between what you are doing in the classroom and activities that match

# Resource: YE Binder

	 Cookie Factory	 Number Machine	 Build-A-Bug	 Bing & Boing	 What's My Number?	 Mouse House	 Little, Middle, & Big
Explore concept of size						X	X
Identify and compare sizes						X	X
Expand vocabulary of size words							X
Explore concept of shape						X	
Match shapes						X	
Discriminate between sizes of the same shape						X	
Create with shapes						X	
Expand vocabulary of shape words						X	
Create patterns				X			
Complete patterns				X			
See relationship of parts to whole	X		X	X		X	
Develop number recognition	X	X	X		X		
Recognize one-to-one correspondence	X	X	X		X		
Create a unique work of art			X			X	
Hear numbers counted	X	X	X		X		
Develop problem-solving skills and attitudes	X			X	X		X
Hear singular and plural forms of nouns		X	X				
Develop basic addition and subtraction facts for numbers 1-10		X	X		X		
Recognize and read number sentences					X		

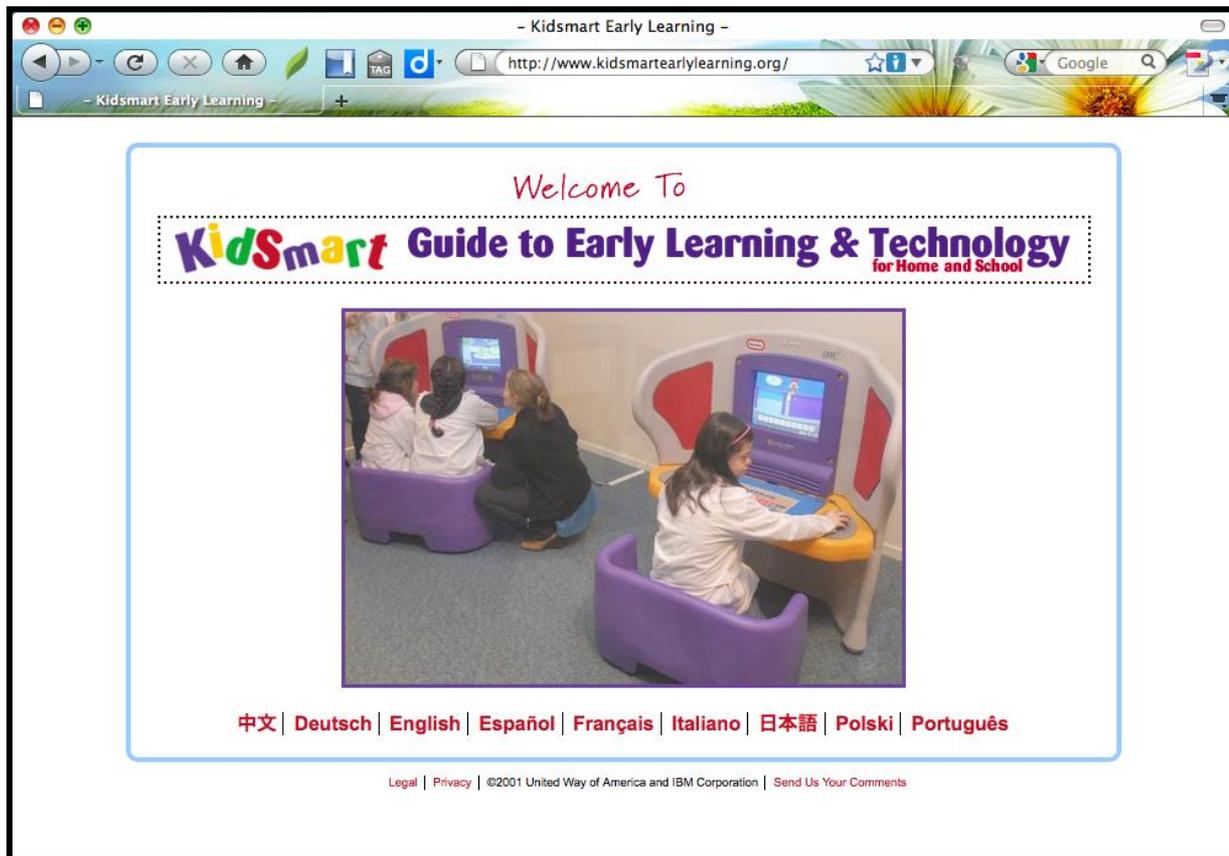
- Sample page from the YE Binder
- Helps make curricular connections with activities in the software

# Resource: KidSmart Early Learning

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- [www.kidsmartearlylearning.org](http://www.kidsmartearlylearning.org)
- Resource for teachers and parents
- Contains resources and early childhood information
  - Languages supported: English, Spanish, Chinese, German, French, Japanese

# www.kidsmartearlylearning.org



# Resource: PACER KidSmart Web Page

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- [www.pacer.org/stc/kidsmart](http://www.pacer.org/stc/kidsmart)
- Program information
- Links to forms, resources, and FAQ
- Resource for solving technical problems

# Questions?



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# For Tech Support

---

- Go to website and check FAQ
  - [www.pacer.org/stc/kidsmart](http://www.pacer.org/stc/kidsmart)
- Send email to
  - [ectech@pacer.org](mailto:ectech@pacer.org)
- Call
  - 952-838-9000



## Archived Webinars

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<http://www.pacer.org/stc/kidsmart/>

# KidDesk and the Early Learning Software

## Archived Webinars

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### KIDSMART

<b>STC Overview</b>	<b>KIDSMART 2010 – 2011</b>
<b>STC News / Technotes</b>	As part of a \$4 million nationwide initiative to support early learning, IBM is donating 1,500 computers and teaching curricula to schools and nonprofit organizations that provide services to disadvantaged students.
<b>STC Services</b>	PACER received a grant from IBM of 60 Young Explorer™ learning centers, which are the centerpiece of IBM's KidSmart Early Learning grant program. The Young Explorers are being donated to PACER for its preschool programs, targeting children between the ages of four and seven.
<b>STC Projects</b>	
Creation Station	
EX.I.T.E. Camp	"IBM is excited to partner with PACER on our KidSmart Early Learning program, providing new opportunities for children to explore concepts in math, science and language. IBM is dedicated to bridging the digital divide and building the skills that young students need to succeed in their future education and their eventual careers," said Stanley Litow, Vice President, Corporate Citizenship & Corporate Affairs and President, IBM International Foundation.
EX.I.T.E. Internship	
<b>KidSmart</b>	IBM's KidSmart program includes the Young Explorer, a computer housed in brightly colored, child-friendly Little Tikes™ furniture and equipped with award-winning educational software to help children learn and explore concepts in math, science and language. The computer centers can also help children learn important socialization skills such as cooperation and sharing, which are essential to classroom success. In addition, teachers participating in the program become more confident about incorporating technology into their classrooms.
Leadership Academy	
Microsoft Accessibility Resource Center	
Project KITE	
Tech Connect	The KidSmart program also includes access to the KidSmart website <a href="http://kidsmartearlylearning.org">kidsmartearlylearning.org</a> . Available in eight languages, the site helps parents guide their children's use of technology and preschool teachers use technology more effectively in their classrooms.
Teens Succeeding with Technology	
Universally Designed Technology in Schools	IBM developed the KidSmart program in 1998 to help reduce the digital divide, especially in urban areas, where it was becoming apparent that children from less affluent backgrounds needed access to specialized technology tools and educational materials to better prepare them to enter school. IBM is focusing on increasing the number of children entering into math, science and engineering, and believes that success in early childhood learning is a critical step. Since the inception of KidSmart
STC Publications	

**PACER Center**  
952-838-9000

Champions for Children with Disabilities  
[Learn more >>>](#)

**Overview of KidSmart**

**KidSmart In The News**

**Forms and Presentation Handouts**

**Early Childhood Resources**

**Technical Support**



**KIDSMART WEBINARS**

- [Welcome to KidSmart](#)
- [Introduction to KidDesk and the Early Learning Software](#)
- [Sharing Success Stories](#)
- [Assistive Technology and Other Resources](#)



## Archived Webinars

for children to  
skills that  
President,

the Tikes™  
math, science  
education and  
more

eight  
years more

it was  
and  
an entering  
the  
profit

for 50  
million IBM  
cases with

### Technical Support



### KIDSMART WEBINARS

- [Welcome to KidSmart](#)
- [Introduction to KidDesk and the Early Learning Software](#)
- [Sharing Success Stories](#)
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Registration: Webinar #2: Intro to KidDesk and the Early Learning Software

### 1. REQUEST WEBINAR RECORDING

To access the archived recording of Intro to KidDesk and the Early Learning Software, please submit the following information. When finished click on the box labeled DONE.

A window will open with the URL/PACER web site address of the webinar. We suggest you copy and save the link for future reference.

If you have any questions, please email the Simon Technology Center at [ectech@PACER.org](mailto:ectech@PACER.org) or call 952-838-9000 and ask to speak with someone in the Simon Technology Center.

**\* 1. Please provide your contact information.**

Name:

Organization:

Address:

Address 2:

City/Town:

State:

ZIP/Postal Code:

Email Address:

Phone Number:

**2. Please describe your role in your organization:**

administrator

teacher

technology (IT)

parent

classroom helper

# Thank you for coming

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- A version of this webinar will be archived (saved and posted on the website; file is too large to send via email) for anyone on your team who was not able to participate
- Please take a minute to fill out the evaluation at the conclusion of the webinar
  - We appreciate it!
- Have a great day.

# Contact Information

---

- Kasey Miklik
  - Assistive Technology Specialist, PACER Center's Simon Technology Center
  - 952-838-9000
  - [kasey.miklik@pacer.org](mailto:kasey.miklik@pacer.org)
  - [ectech@pacer.org](mailto:ectech@pacer.org)